



## Peter Igo Park Bocce Open Rules

The game will begin with a toss of a coin between the captains of each team. The winner of the coin toss will throw pallino first and also choose the color of the balls they wish to use. Play will start on the end of the courts by the gazebo. For the remainder of the match the scoring team rolls the pallino.

The pallino must be put in play with an underhand toss. The toss is valid if the pallino passes the center line and does not touch the back wall on opposite end. If the player fails to place the pallino in the valid area, the team will roll again to put the pallino in play until the pallino is tossed into the valid area. The team that tossed the pallino will play the first ball.

### **The Game:**

The first ball may be rolled by ANY member of the team that placed the pallino in play. The ball must be rolled underhand and hit the ground before the center line. Should the rolled ball hit the backboard without touching the pallino, it is a dead ball and immediately removed from the court. The opposing team will throw the next ball and alternate until both teams have thrown all four of their balls. Players may use side boards at any time. Players at the opposite ends of the court can tell their teammates or the other team which team they think is closer to the pallino and how many balls are closer using their best estimate (no measuring allowed until all balls have thrown). After all balls are played, the two teams will determine which team is closer and how many balls are closer to determine the score for that round (i.e., if three blue balls are closer to the pallino than any red ball then the blue team is awarded 3 points). There is a tape measure available if needed. If there is a tie, no points are awarded. Play then resumes with the team last scoring tossing the pallino from the opposite end of the court. In the event a ball/balls are moved during a measurement the balls are returned to their approximate positions and measured.

### **The Backboard:**

If a ball hits the backboard without first touching another ball or pallino, it is a dead ball and is removed from the court. If a ball is rolled, hits the backboard illegally, and then strikes a stationary ball/balls, the rolled ball is removed from the court and the stationary ball/balls are placed in their approximate original position(s). The pallino is always a valid target and remains in play even if it strikes the back wall after being struck by any valid ball during a frame. If however, the pallino is knocked out of the court or bounces back in front of the center line, the frame is considered void and the team that started the frame will begin again at the opposite end of the court. In the event ball/balls resting against a backboard are moved as a result of a valid shot, they remain in their new position. If however they move as a result of an invalid shot, they are returned to their approximate original positions.

### **The Scoring:**

Only one team scores in a frame unless there is a tie. Games are played to 15 points and the winner must win by 2.

### **Illegal Movement of Balls or the Pallino:**

Players should never touch or move any ball or the pallino until frame has ended. ALL players should be out of the court if possible.

In the event a ball strikes/touches a player after a valid shot, the following rules apply: If player in violation is from the same team, all struck balls are returned to their approximate positions and thrown ball is removed from play. If player in violation is from the opposite team, the team shooting is awarded one point for the shot ball and one point for any remaining ball/balls not played. In the event any player moves a stationary ball, that ball should be placed in the original position as long as it does not affect the established point.

### **Late Arrivals, Substitutions, Delays, Etc.:**

A team not present within 15 minutes of scheduled start of the game will forfeit the game.

If a team is unable to play at the time scheduled that team captain must notify their opponent as well as commissioners Bob Tucker ([robert.tucker1@gmail.com](mailto:robert.tucker1@gmail.com)) and Rob Shetler ([rshet1@yahoo.com](mailto:rshet1@yahoo.com) and/or [rshetler@ipgltd.com](mailto:rshetler@ipgltd.com)) in advance (please be considerate and do this at least a few days prior to the match if possible). If there is no notification and one team shows up while another does not the team that does not show up forfeits that match. Additionally, the team that needed to reschedule the match is responsible for contacting the other team to reschedule the match. If the match has not been made up by the end of the season, the team that postponed the match will forfeit that match. Once the rescheduled match has been completed please send an email to Jimmy and Rob with the results.

If you are unable to play a match due to rain then both teams are responsible for contacting each other to reschedule the match. Typically the courts are able to handle a light mist and still be playable. Any matches that are rained out and not rescheduled by the end of the season will be treated in the standings as if the match never happened (neither a win or a loss).

When playing the rescheduled game the DAV across the street has bocce balls for you to use behind the bar. You just have to leave your driver's license while you use them.

**Regular Season:** If a team is unable to get 4 players from their roster they should try to get a sub(s) that week to get 4 players. If unable to get a sub(s) and the team does not have 4 players (i.e., 2 or 3 players) available the team can have 1 player on each side or if they wish both members can play from both ends and walk back and forth. We are all here to have fun and socialize so please make your best effort to field a team because we want to play.

**Playoffs:** A team must ***have at least 2 players that are listed on their team roster*** for each playoff round. Each captain should have filled out their roster when they signed up at the beginning of the season. **PLEASE CHECK YOUR ROSTER AND MAKE SURE THEY ARE ACCURATE. *If a team is unable to field the 2 person team roster minimum then they will forfeit the match.*** A team can have a sub(s) in addition to their two team members, however the sub(s) ***cannot be a member of another team in the league.*** If a team only has their two roster members in attendance that night then both players will play both ends and roll two balls at each end.